

Shinya Ishii

11927 Iowa Ave. #4, Los Angeles, CA 90025

Tel: 916-267-1994

E-Mail: shinya.3d@gmail.com

Objective: To find a dynamic and challenging 3D modeling and texture position where I can utilize my current skills and develop new ones.

Software/Operation Skills:

- Primary Skills: 3D Modeling, Digital Sculpting, and Texturing
- Secondary Skills: Lighting, Shading, Rigging and Scripting by Python
- Tools: Maya, ZBrush, MARI, UV Layout, MODO, Mental Ray, Renderman, Adobe Photoshop, After Effect and Microsoft Office
- OS: Windows, Mac, and LINUX
- Programming Languages: HTML, CSS, Javascript, PHP, XHTML and Python

Qualifications:

- Able to work independently as well as part of a team
- Detail oriented and concerned with quality
- Able to produce works that is orderly and attractive
- Able to work effectively on a variety of tasks in a fast-paced environment
- Japanese and English fluency with deep understanding of both cultures
- Able to get along with coworkers and accept supervision

Professional Experience:

Method Studios. Santa Monica, CA 09/2010 ~ 05/2011

Modeler (Internship)

- Created environment models in Maya and ZBrush for feature films and T.V. commercials
- Modified data created by 3D scan in Maya and ZBrush
- Created texture for environments in Photoshop and ZBrush
- Unwrapped UV of environments and characters

Tokyo Design Center, Inc. San Francisco, CA 04/2006 ~ 06/2010

Graphic and Web Designer

- Designed customer websites with HTML, CSS, PHP and Javascript
- Created and maintained SQL databases
- Maintained customer websites
- Edited and optimized images for the web
- Designed food packages including labels and company logo
- Designed advertisement including brochures, catalogs, newspaper and magazine ads

BigBang Technology, Inc. San Jose, CA 02/2005 ~ 12/2005

Web Designer (Internship)

- Planed and designed company's website

- Designed company's business card, logo and letterhead
- Designed advertising collateral including newspaper ads and promotional postcards
- Designed and developed customers' websites

ALPUS K.K., Nagoya, Japan 05-2003 ~ 11/2003

Map Illustrator

- Made a survey of areas in order to ascertain proper road information
- Illustrated road maps based on information gathered from reports

Credit Shots (Method Studio):

Feature films: THE RITE (2011)

: Cristiada (coming in 2011)

T.V. commercial: Microsoft Windows 7 Phone (2010)

: HP Baby (2010)

Education:

Academy of Art University, San Francisco, CA, 06/2007 ~ 08/2011

Bachelor of Arts: 3D Modeling

Sacramento City College Sacramento, CA, 01-2004 ~ 05/2006

Associate Degree: Graphic Design

Graphic Design Production Certificate of Completion

Tokushima Bunri University, Tokushima Japan 04/1997 ~ 03/1999

Bachelor of Science: Electrical Engineering

Certificates:

Image Editing Certificate of Completion

Pre-Press Certificate of Completion

Awards:

The third place of Hard Surface Division of Spring Show 2010 at the Academy of Art University

Professional Reference:

Paul Aichele: Character Lead at Pixar Animation Studios

Tel: 510-922-3204 Email: aichele@PIXAR.COM

Arnold Moon: Technical Director at Pixar Animation Studios

Tel: 510-922-5377 Email: amoon@PIXAR.COM